

```
// SMG-11 Maximum frames dropped, cooperative
<<manager, cameras>> R{"frames_dropped"}max =?
// SMG-12 Maximum frames dropped, cooperative
<<manager, cameras>> R{"frames_dropped"}min =?
// SMG-13 Maximum frames sent, manager
<<manager>> R{"frames_sent"}max =? [ F end ]
// SMG-14 Minimum frames sent, manager
<<manager>> R{"frames_sent"}min =? [ F end ]
// SMG-15 Maximum frames sent, cameras
<<cameras>> R{"frames_sent"}max =? [ F end ]
// SMG-16 Minimum frames sent, cameras
<<cameras>> R{"frames_sent"}min =? [ F end ]
// SMG-17 Maximum frames sent, cooperative
<<manager, cameras>> R{"frames_sent"}max =? [ F
// SMG-18 Minimum frames sent, cooperative
<<manager, cameras>> R{"frames_sent"}min =? [ F
// SMG-19 Minimum operational cost, manager
<<manager>> R{"cost"}min =? [ F end ]
// SMG-20 Minimum operational cost, cameras
<<cameras>> R{"cost"}min =? [ F end ]
// SMG-21 Minimum operational cost, cooperative
<<manager, cameras>> R{"cost"}min =? [ F end ]
```